

# PRACTICAL CHESS ENDINGS IRVING CHERNEV

Unlike other books on the endgame in chess, which are commonly devoted to theoretical situations that may not occur more than once in a lifetime, this book by Irving Chernev presents practical endgame situations that are likely to occur in play. Mr. Chernev, whose widely-read books on chess have earned him a high-ranking position among the world's chess authorities, describes 300 typical endgame situations in this book, and shows clearly how they were solved by many of the world's greatest players—Capablanca, Tarrasch, Réti, Dr. Lasker. The book also contains a selection of endgame compositions by Troitsky and others.

More than one third of the endgames diagrammed in this book are devoted to Pawn promotion with the Pawn as protagonist. Other games feature the Knight, the Rook, the Bishop or the Queen in important roles. Both the beginner and the seasoned player can learn from these master-plays. Although enough masterpieces are included to satisfy the most avid student or the most ardent connoisseur, relatively simple games, designed to demonstrate basic positions in endgame techniques, make the book highly instructive for the beginner as well.

Unabridged, unaltered republication of original (1961) edition. 300 diagrams. Index of composers. 318 pp.  $5\frac{3}{8}$  x  $8\frac{1}{2}$ .

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