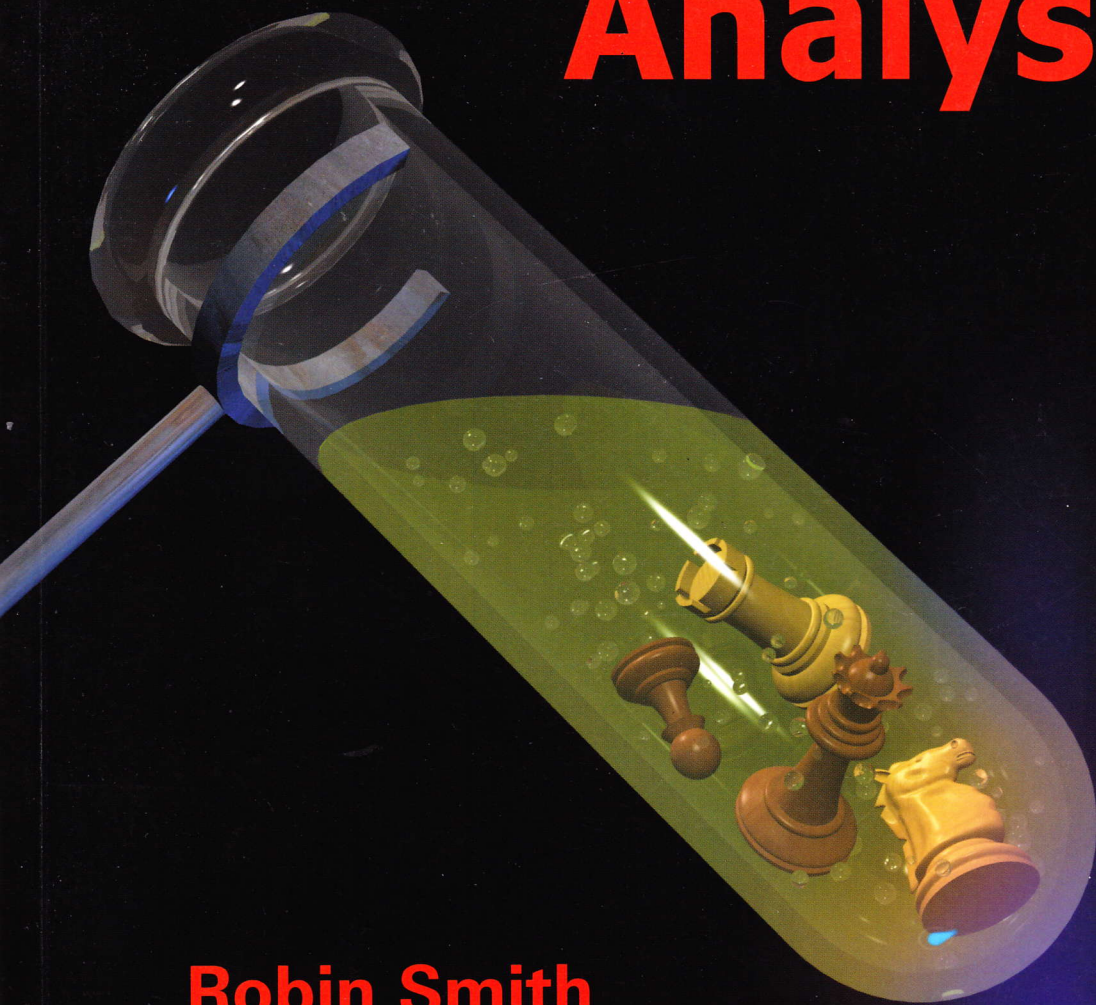


GAMBIT

Modern Chess Analysis



Robin Smith

**Techniques that have
revolutionized chess analysis**

"Computers are incredibly fast, accurate and stupid; humans are incredibly slow, inaccurate and brilliant; together they are powerful beyond imagination." – *attributed to Albert Einstein*

Chess analysis is nearly as old as the game itself, with many of the pioneering works by the giants of chess history being devoted to the analysis of positions, openings and endings. Chess analysis, theory, and knowledge advanced with each subsequent analyst building upon the knowledge of those who went before, using methods that had changed little since those earlier times.

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- Dynamic play vs quiet manoeuvring
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- King Hunts and 'King Drift'
- The Problem of Exchanging
- Interactive Analysis

Robin Smith has qualified for the correspondence chess grandmaster title. He has been USA Correspondence Chess Champion on two occasions and has won a World Correspondence Chess Championship semi-final.

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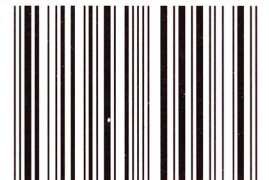
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